



## Yannick Da Veiga

26 years old  
51 Bywater Place  
London SE16 5NE  
07837641754  
yannick.daveiga@free.fr

## Employment History

- from 2006** Web designer/illustrator for Greenroom digital (London)  
Creation of websites and online applications, storyboard, illustration, character design and animation.  
Work mainly for the entertainment industry (cinema and video games) for clients including:  
Twentieth Century Fox, Paramount Pictures, Sony Pictures, Sony Playstation Europe, Lionsgate, Pathé...
- 2004** Web designer/illustrator for film production company: Between the eyes (London)
- 2004** Illustrator at Ankama: web design/video game company, for the online multi-player video game [www.dofus.com](http://www.dofus.com)  
Illustrations (sprites and characters), creation of game tutorial, creation of two areas of Dofus world.
- 2004** Conception and build of the website of the multimedia school Supinfocom  
<http://www.supinfocom.fr>
- 2004** Character designer for the theatre company: Zapoi  
Creation of interactive landscapes and characters for the puppet show "Zapping Lupus".
- 2001** Work placement in the graphic design agency: Rekto Verso  
Publishing works: magazines for enterprises.

## Education

- 2004-2005** Second year of BA graphic information design at the University of Westminster (London UK)  
Work on typography, photography, information and theoretical study on semiology.
  - 2003-2004** First year of multimedia, Supinfocom: computer graphics school (Valenciennes France)  
Work on conception of projects, graphic design, interactive animation, basic action script and sound.
  - 2002-2003** Fine arts formation at University of Rennes 2 (France)  
Study of contemporary Art, theoretical work and creation of fine arts pieces
  - 2002** Obtaining of the "BTS communication visuelle"
  - 2000-2002** BTS visual communication (Chaumont France)  
Graphic design, publishing works, advertising + illustrations, story-boards and conceptual works.
  - 2000** Obtaining of the "Baccalauréat" in applied arts  
Learning the basics of creation in graphic design, design, fashion design and architecture.
- Languages** French : mother language, German (5 years), Japanese (1 year)

**Softwares** Illustrator, Photoshop, X-Press, Flash, Dreamweaver, knowledge of InDesign (Mac and PC)